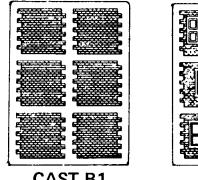
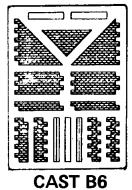
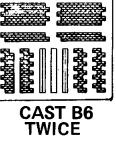


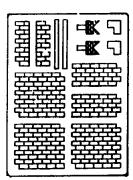
There are four moulds in this set. Cast each mould as shown below.









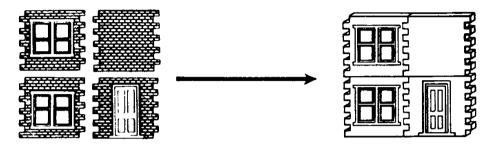


CAST R1 THREE TIMES

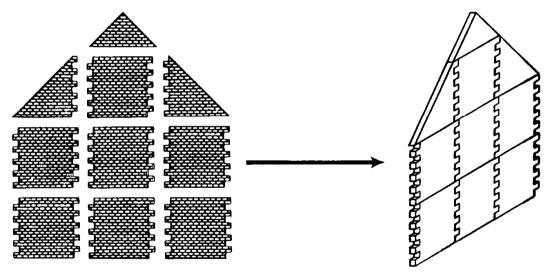
This will produce all the castings needed for this model, as well as a number of spare parts. These spare parts are useful in case you accidentally break any parts during construction, as well as providing extra parts for any variations you may choose to add.

## BUILDING THE MAIN WALLS:

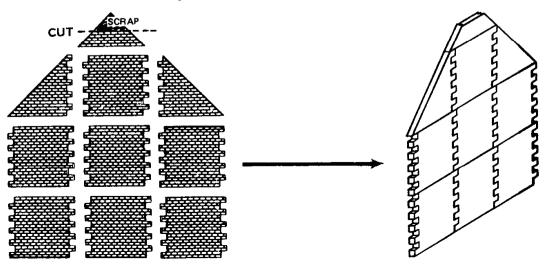
1) Using the castings shown below, glue the front wall together. When the wall is complete, place face down onto a flat working surface and press all the castings into good alignment before leaving to set. This final lining up of each wall is important, for poor alignment will show up on the finished model.



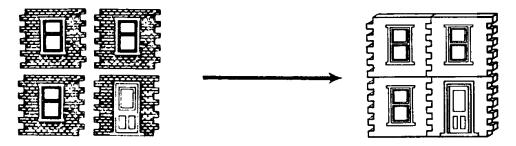
2) Using the castings shown below, glue the right-hand wall together. Again, line up all the castings carefully before leaving to set.



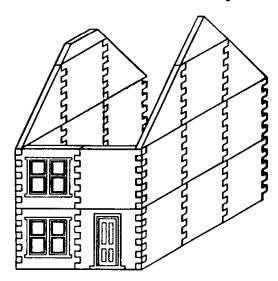
3) Glue the left-hand wall together. This is the same as the right-hand wall, except for a small part cut off the top, as shown below, to accommodate the chimney.



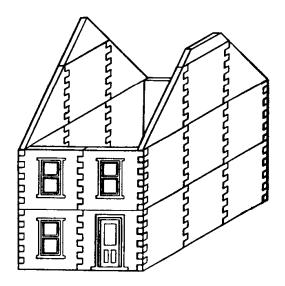
4) Glue the back wall together.



5) When set, glue the two side walls to the front wall, one wall at a time, carefully easing the teeth from one wall into another. Try to be careful; but don't worry if some teeth break off during this tricky operation, as broken teeth can be glued back into place. (Any fracture line will become invisible after the model has been painted.)

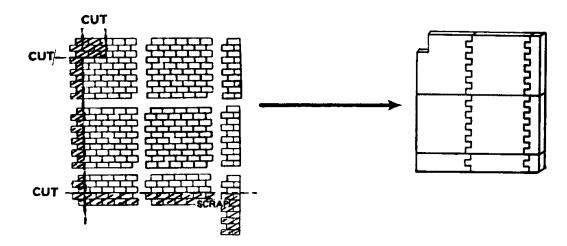


6) Glue the back wall in place, again, carefully easing the teeth into place. Check that the model is square, and leave to set.

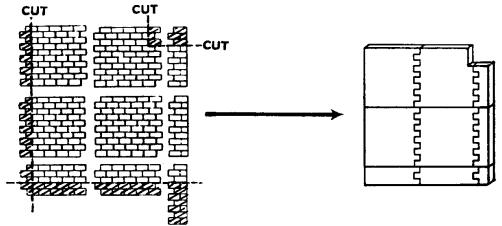


# BUILDING THE ROOF:

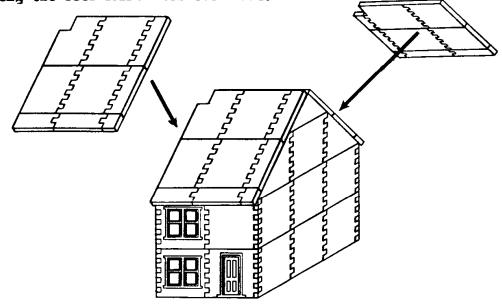
1) Glue the front roof together. Cut as shown below, taking care while cutting out the little square for the chimney.



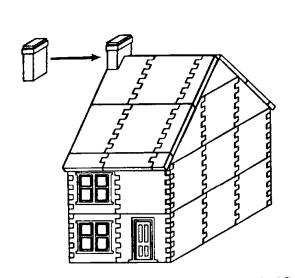
2) Glue the back roof together. Again, cut as shown below.

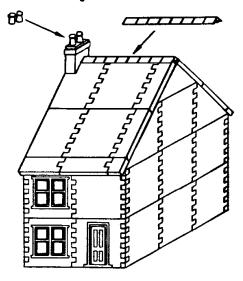


3) When set, glue the two roof sections onto the house walls, carefully aligning the roof flush with the walls.



- 4) Glue the chimney stack (supplied complete) in place at the top of the left-hand wall.
- 5) Glue the roof ridge (supplied) to the apex of the roof.
- 6) Glue the chimney pots (supplied) onto the chimney stack.





## PAINTING AND ADDING WINDOWS:

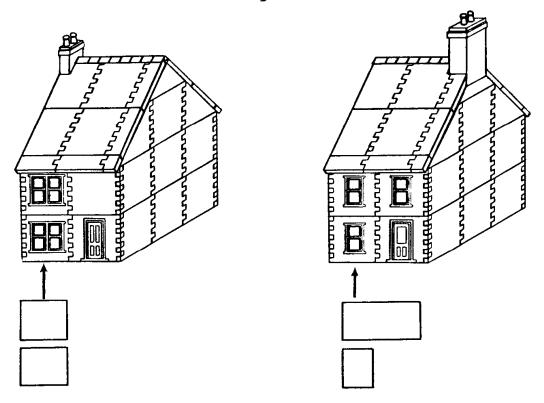
The model is now ready for painting. Many model paints can be used for painting Linka models, with pots of enamel or acrylic paints (such as "Humbrol", available from most model and craft stores) being popular. For brick and stonework, etc, use a matt paint; for doors, window frames, gutters, drainpipes, etc., use a gloss paint.

You should find the painting both interesting and straightforward, as the castings take paint well, with the crisp detail helping to guide your brush.

The exact shades and colours to be used are up to you, as brick and slate vary greatly in hue. You may find it helpful to refer to the coloured illustration on the box. A colour guide is also included in this kit.

- 1) Paint all brickwork with your chosen brick colour, then all roofing with your chosen slate colour.
- 2) Once this first coat of paint is dry, check the model for any gaps or ill fitting joints. Fill any gaps by making a very weak mix of Linka moulding compound (about ½ teaspoonful of compound to 3 teaspoonsful of water) and paint this mix into the gaps with a small paintbrush. An old toothbrush is useful for cleaning off any excess mix, as well as cleaning out any detail that may have been inadvertently covered. Repaint with brick or slate colour as needed.
- 3) Decide on your colour scheme and, using gloss paint, paint the doors and window frames the colour chosen. When dry, paint the inner window frames gloss white. Paint the chimney pots matt dark yellow.

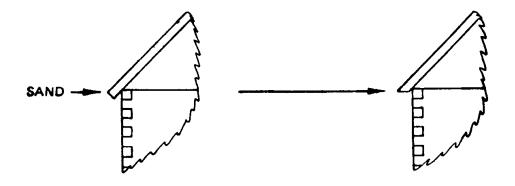
4) When dry, cut out squares from the clear window sheet supplied, and glue in place behind the window apertures of the model. Try to keep the surfaces of the windows free from glue.



5) For greater realism, pick out various bricks in different shades of brick colour: mix a little palette of brick colour, then add small dabs of red or yellow to give different shades of brick. This can be applied at random to various bricks around the model. Do this two or three times with different shades. Repeat this process with varying shades of slate colour on the roof.

## ADDING GUTTERS AND DRAINPIPES:

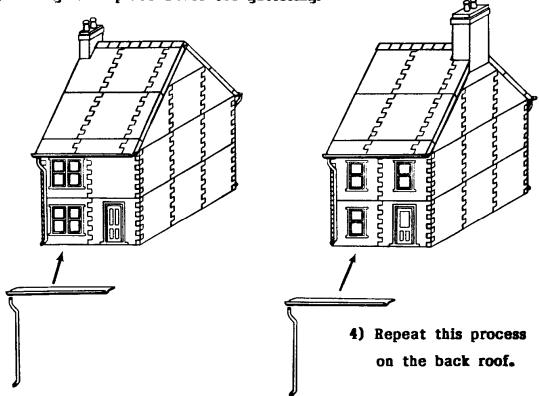
1) Prepare the underside of the front roof for guttering by sanding the bottom edge horizontal, as shown below. (You may find that carving with a craft knife, and then sanding, speeds up this task.)



2) Cut a piece of plastic guttering to the length of the front roof; then glue in place under the eaves.

3) Cut a piece of plastic drainpipe to the height of the front wall; bend as



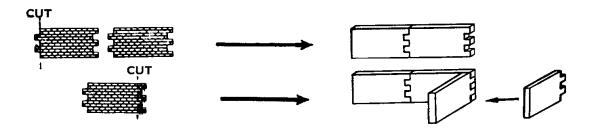


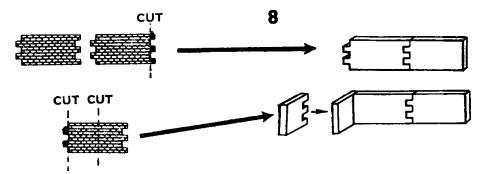
#### FINISHING:

For the final finishing and weathering of the model, switch to watercolour paint, in either powder, tube or block form. With a well diluted mix of grey watercolour, paint the entire brickwork area; when dry, some of the paint will have collected in the mortar runs to represent cement. If it has 'greyed' the brickwork too much, sponge off the excess. Repeat with a black wash for the roof. This process can be repeated for heavier weathering effects, or washed off and re-applied for any change of effect.

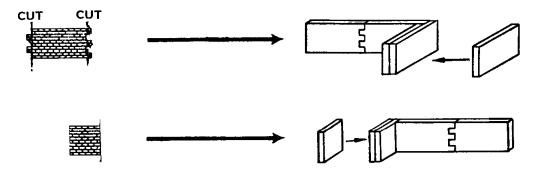
#### ADDING A BACK YARD:

1) Glue the yard walls together, keeping the brick detailing on the inside.

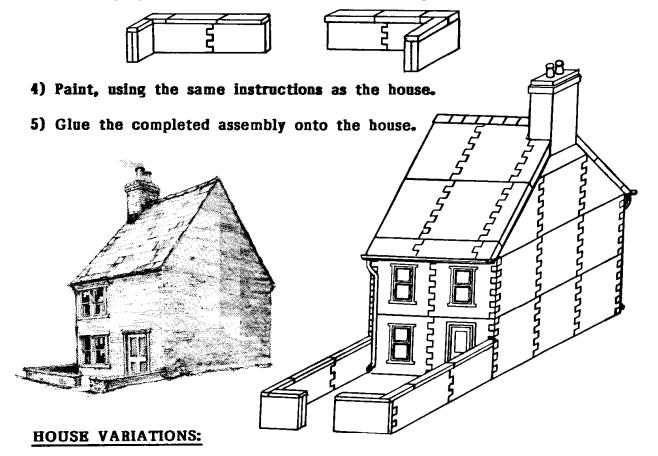




2) Glue the outer pieces to the end walls, as shown below, keeping the brick detailing to the outside.



3) Add coping stones (from mould B6) to the top of the wall.



You will have noted when casting your B2 mould that other doors and windows are included. If you wish to build up a little street scene of terraced houses, little variations can be introduced,